What else catches your eye?

1. Select a character from the gallery exhibition
2. Select a setting from a different artwork in the gallery
3. Draw/Write down details that you notice

Details/Traits

Character

Surrounding Details

Setting

Part Two

1. Imagine a problem your character could encounter in the setting and how they could use their imagination and skills to solve it.
2. Summarize your story idea by completing the example sentence below.

COMMON STORY PROBLEMS

Stolen
Locked
Mistake
Invitation
Flying
Broken
Enemy
Stranger
Misplaced
Attack
Lost
First Day
White Lie
Magic
Fear

End

so (solution)

Middle

but

(something)

Beginning

(somebody)
Part Three

Write out your complete story with a beginning, middle and end. Remember to describe the setting, character, problem and solution using sensory details.

Beginning (Introduce characters and setting)

Middle (Narrate the Problem)

End (Tell how the problem is solved)